## Claim Amendments

Please amend claims 1 and 13 and add new claim 19 as follows:

- 1. (currently amended) An interactive toy for exploring an emotional experience, comprising:
  - (a) a plurality of playpieces, each playpiece being generally symbolic of a particular emotion, and each playpiece comprising a unique color with respect to the other playpieces, a unique shape with respect to the other playpieces, and a unique visually discernible facial expression with respect to the other playpieces of the corresponding particular emotion, said facial expression corresponding to the particular emotion and comprising eyes and a mouth; and
  - (b) a container comprising a storage chamber into which the playpieces may be independently stored or withdrawn during the course of play thereby providing the opportunity for emotions to be kinesthetically represented.

## 2-3. (canceled)

4. (previously presented) The interactive toy of claim 1, wherein the playpieces comprise a first playpiece generally symbolic of love, a second playpiece generally symbolic of sadness, a third playpiece generally symbolic of happiness, a fourth playpiece generally symbolic of fear.

## 5. (canceled)

- 6. (previously presented) The interactive toy of claim 4, wherein the playpiece generally symbolic of sadness is tear drop-shaped.
- 7. (previously presented) The interactive toy of claim 4, wherein the playpiece generally symbolic of happiness is sun-shaped.

- 8. (previously presented) The interactive toy of claim 4, wherein the playpiece generally symbolic of anger is fire-shaped.
- 9. (previously presented) The interactive toy of claim 4, wherein the playpiece generally symbolic of fear is ghost-shaped.
- 10. (original) The interactive toy of claim 1, wherein one or more of the playpieces each respectively comprises one or more panels enclosing a stuffing material.
- 11. (original) The interactive toy of claim 1, wherein the container is heart-shaped.
- 12. (original) The interactive toy of claim 1, wherein the container is a plush, pillow bag.
- 13. (currently amended) A method of exploring emotional experience, comprising the steps of:
  - (a) providing a toy comprising a plurality of playpieces, each playpiece being generally symbolic of a particular emotion and each playpiece comprising a unique color with respect to the other playpieces, a unique shape with respect to the other playpieces, and a unique visually discernible facial expression with respect to the other playpieces of the corresponding particular emotion, said facial expression corresponding to the particular emotion and comprising eyes and a mouth, and a container comprising a storage chamber into which the playpieces may be independently stored or withdrawn during the course of play; and
  - (b) interacting with the toy to explore an emotional experience.
- 14. (previously presented) The method of claim 13, wherein interacting with the toy comprises visually, kinesthetically, and linguistically exploring an emotional experience.
- 15. (previously presented) The method of claim 13, wherein step (b) comprises withdrawing a playpiece from the container.

- 16. (original) The method of claim 13, further comprising naming the emotion corresponding to the playpiece.
- 17. (previously presented) The interactive toy of claim 1, wherein each playpiece further comprises textual information indicative of the particular emotion corresponding to the playpiece.
- 18. (previously presented) The method of claim 13, wherein each playpiece further comprises textual information indicative of the particular emotion corresponding to the playpiece.
- 19. (new) An interactive toy for exploring an emotional experience, comprising:
  - (a) a plurality of playpieces, each playpiece being generally symbolic of a particular emotion, and each playpiece comprising a unique color with respect to the other playpieces, a unique shape with respect to the other playpieces, and a unique visually discernible facial expression with respect to the other playpieces, said facial expression corresponding to the particular emotion and comprising eyes and a mouth, wherein said unique shape is symbolic of the emotion indicated by the facial expression; and
  - (b) a container comprising a storage chamber into which the playpieces may be independently stored or withdrawn during the course of play.